

# Replication of the Famous Marshmallow Experiment and Self-Regulation Play Activities



**Dr. Jennifer Jacobson, Ph.D.**  
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## Meet the Presenters



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## Executive Functions

*Executive functions* refer to a variety of skills: from the ability to weigh competing demands, the ability to resist the temptation to act before thinking, and the ability to be mentally flexible when new information is presented (Galinsky, 2010).




## Delaying Gratification



*The Marshmallow Test*



Mischel and Ebbesen (1970)



25% waited  
75% were unable to wait

Looking Away    Wiggling  
Closing Eyes    Smelling    Licking



## Delaying Gratification: Individual Differences

**Maturity** Mischel & Metzner, 1962

- A child's ability to delay gratification does improve as the child matures
- But, this doesn't explain all of the variance.

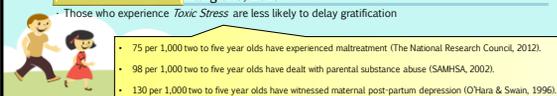
**Trust** Kidd, Palmeri & Aslin, 2013

- Children are more likely to delay gratification if they trust the researcher
- Those who have experienced the world as a reliable, trustworthy place

**Stress** Mangione, 2013

- Those who experience *Toxic Stress* are less likely to delay gratification

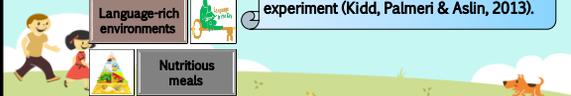
- 75 per 1,000 two to five year olds have experienced maltreatment (The National Research Council, 2012).
- 98 per 1,000 two to five year olds have dealt with parental substance abuse (SAMHSA, 2002).
- 130 per 1,000 two to five year olds have witnessed maternal post-partum depression (O'Hara & Swain, 1996).



## Delaying Gratification: Environment



Children exposed to a reliable environment managed to wait four times longer (12 versus three minutes) than those exposed to an unreliable environment in a task similar to the original marshmallow experiment (Kidd, Palmeri & Aslin, 2013).



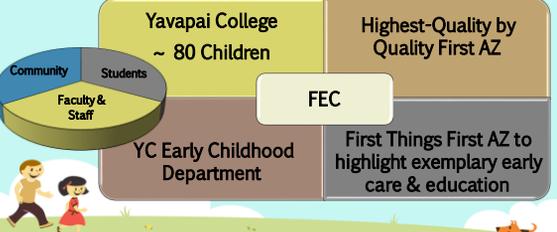
### Del E. Webb Family Enrichment Center (FEC)







### Del E. Webb Family Enrichment Center

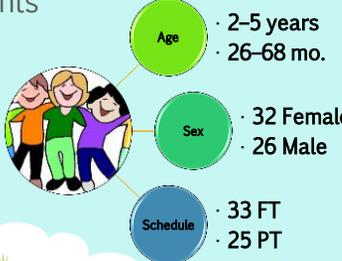


### The Question

*Does a high-quality preschool create a sense of trust in children to the point that those children are more likely to wait for the second marshmallow than children who have not had extensive high-quality schooling?*



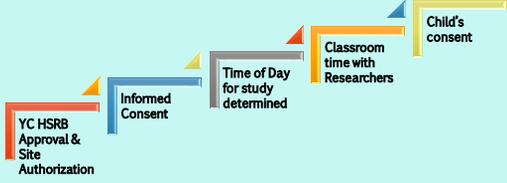
### Participants



### Apparatus

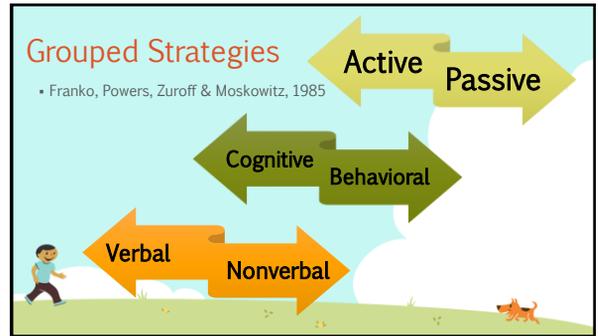



### Procedure




### Coding

- Dependent Variable**
  - Time waited (in seconds) before consuming the marshmallow
- Coping Strategies Coded**
  - 1 Primary Coder (Dr. Jacobson)
  - 3 Secondary Coders (cross-code 35% of the trials)
- Grouped Strategies**
  - Franko, Powers, Zuroff & Moskowitz, 1985
  - Active vs. Passive, Cognitive vs. Behavioral, Verbal vs. Nonverbal
- Information Collected**
  - Frequency of behaviors
  - Amount of time (in seconds) spent on each strategy



Coping Behaviors Recorded	
Played with clothing (A,B,N)	Played with marshmallow in wrapper (A,B,N)
Played with jewelry (A,B,N)	Played with marshmallow on table (A,B,N)
Played with a body part (A,B,N)	Picked up marshmallow (A,B,N)
Put head on hands or table (P,C,N)	Smelled marshmallow (A,B,N)
Put hands up or pounded table in exasperation (A,B,N)	Licked marshmallow (A,B,N)
Began to fall asleep (P,C,N)	Picked bits off of marshmallow (A,B,N)
Stood up (A,B,N)	Ate tiny bits of marshmallow (A,B,N)
Walked around (A,B,N)	Hide the marshmallow (A,B,N)
Walked out of view of the camera (A,B,N)	Looked toward wall, window or door (P,C,N)
Left the table and got a book / toy (A,B,N)	Looked away from marshmallow (P,C,N)
Left the table and found something to do (A,B,N)	Talked to the camera (A,B,V)
Left the table and chose a new place to sit / lie (P,B,N)	Made faces to the camera (A,B,N)
Counted things in room / on walls (A,C,V)	Sang (A,B,V)
Stared at the marshmallow (P,C,N)	Glanced at marshmallow (P,C,N)
Touched the marshmallow (A,C,V)	Talked to self; not to camera (A,B,V)

### How long did they wait?

Of the 58 children at the FEC that participated, the average wait time was 461.40 seconds (about 7.5 minutes).

Over 3 times as many children waited (45) the entire time than those who did not (13).

The average wait time for those who failed to wait was 155.54 seconds (2.5 minutes) while the average of those who did wait was 549.76 seconds (the full 9 minutes).

### How long did they wait?





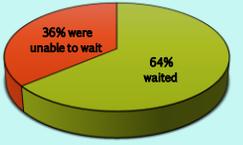
Mischel and Ebbsen (1970)



• The children at the FEC in 2014 showed a significantly higher percentage of children that waited than the children in the original studies in the 70's,  $\chi^2(1)=53.29, p=0.00$ .

### How long did they wait?

Kidd, Palmeri & Aslin (2013)  
Reliable Environment Condition

• There is no significant difference in the percentages between the FEC 2014 findings and the *Reliable Environment Condition* in the Kidd, Palmeri & Aslin (2013) study,  $\chi^2(1)=53.29, p > 0.05$ .

### How long did they wait?

- Significant Positive Correlations
- Engaging in these behaviors was positively correlated with a longer wait time.

Touching the marshmallow	Smelling the marshmallow
Looking at the wall or ceiling	Looking at the camera
Talking to themselves	

All significant correlations with p values less than 0.05 using the Spearman's Rho ( $\rho$ ) Correlation analysis

### Sex & Age Differences?

- There was no significant difference between females and males in regards to how long they waited,  $t(56) = 1.33, p = 0.19$ .
- In fact, no significant differences were found between the sexes for the duration or frequency of different types of coping.
- There was no significant difference in the amount of time waited and the age of the child,  $F(2) = 0.78, p = 0.47$ .

### Age of the child

- Significant Positive Correlations
- The older the child the more likely they were to engage in these behaviors

Smelling the marshmallow	Singing
Verbal Coping Strategies	

All significant correlations with p values less than 0.05 using the Spearman's Rho ( $\rho$ ) Correlation analysis

### Age of the child

- Significant Negative Correlations
- The older the child the less likely they were to engage in these behaviors

Pick off pieces of the marshmallow

Eat small pieces of the marshmallow

All significant correlations with p values less than 0.05 using the Kendall's tau ( $\tau$ ) Correlation analysis

### Days at the FEC

- Significant Positive Correlations
- The more days a child has spent at the FEC increased the likelihood of these behaviors.

Seconds* with head of hands / table	Seconds playing with the mm in wrapper
Seconds talking to camera	Frequency of walking around
Frequency of smelling the mm	Frequency in cognitive coping

All significant correlations with p values less than 0.05 using the Pearson's r Correlation analysis

\* Frequency of putting their heads on their hands or table also significant.



## The Question

*Does a high-quality preschool create a sense of trust in children to the point that those children are more likely to wait for the second marshmallow than children who have not had extensive high-quality schooling?*

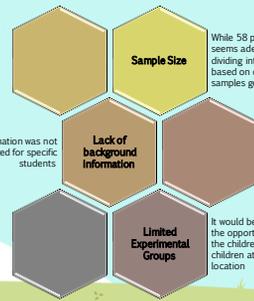
### Full Time vs. Part Time

The FT students (511.61 sec) waited significantly longer than the PT students (395.12 sec).

### FEC vs. Kidd, Palmeri & Aslin (2013)

There is no significant difference in the percentages between the FEC 2014 findings and the Reliable Environment Condition in the Kidd, Palmeri & Aslin (2013) study,  $\chi^2(1)=53.29, p > 0.05$ .

## Limitations

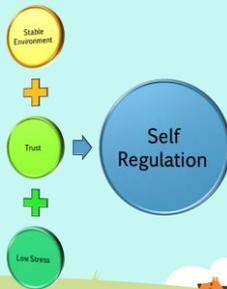


While 58 participants seems adequate, when dividing into subgroups based on criteria, the samples get small.

It would be ideal to have the opportunity to compare the children at the FEC to children at a different location

## Importance

*A stable environment, like that in a high-quality preschool, possibly creates a sense of trust in children to the point that those full-time children were more likely to wait for the second marshmallow than part-time children.*



# Replication of the Famous Marshmallow Experiment and Self-Regulation Play Activities

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## Background

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***Executive functions* refer to a variety of skills: from the ability to weigh competing demands, the ability to resist the temptation to act before thinking, and the ability to be mentally flexible when new information is presented (Galinsky, 2010).**

One important aspect of well-developed executive functions is the ability to delay gratification. In the famous marshmallow experiment, Mischel and Ebbesen (1970) asked a preschool-aged child to sit at a table with a marshmallow on a plate. The researcher then gave the child a choice: the preschooler could eat one marshmallow now, or if she was willing to wait for an undisclosed amount of time, the researcher would return with a second marshmallow and then the child could eat both marshmallows. Only 25% of the children were able to delay the gratification of eating the first marshmallow to gain the pleasure of two marshmallows later (Mischel & Ebbesen, 1970). The researchers noted that preschoolers who were able to delay gratification used a variety of strategies to resist eating the marshmallow (e.g, looking away, closing their eyes, wiggling in their chair, and smelling or licking. As one might imagine, the ability to delay much of anything is not so easy for most children. However, an extensive body of research has demonstrated that some children are better at delaying gratification than other children.

This may not be surprising, but determining *why* some children are better at delaying gratification has puzzled researchers thus far. Yet, Mischel and Ebbesen were unable to explain *why* some children had those skills while others did not (1970; Mischel, Ebbesen, & Zeiss, 1972). It is true that children's ability to delay gratification improves as the child matures (Mischel & Metzner, 1962). However, maturity does not explain all of the variance. Other researchers have concluded that children who were able to delay gratification may have been able to do so because they trusted the researcher when the researcher promised to come back with a second marshmallow. To these children adults are people who keep their promises. The reasoning goes that children who are able to delay gratification are children who have experienced the world as a reliable, trustworthy place (Kidd, Palmeri & Aslin, 2012).

Young children who are less likely to delay gratification may be children who have experienced high levels of *toxic stress* in their lives (Mangione, 2013). *Toxic stress* refers to a range of negative experiences children go through, as can be seen by the following statistics. The National Research Council (2012) states that 75 per 1,000 two to five year olds have experienced maltreatment. According to SAMHSA (2002) 98 per 1,000 two to five year olds have dealt with parental substance abuse and 130 per 1,000 two to five year olds have witnessed maternal post-partum depression (O'Hara & Swain, 1996).

The focus is now on whether high-quality early learning environments (e.g., preschools with low student-to-teacher ratios, safe physical environments, qualified teachers, language-rich environments, and nutritious meals) may provide children relief from the toxic stress in their lives.

There is a growing body of literature that points to the idea that perhaps environment is as important in the ability to delay gratification as is a child's maturity and innate ability. It was found that children exposed to a reliable environment managed to wait four times longer (12 versus three minutes) than those exposed to an unreliable environment in a task similar to the original marshmallow experiment (Kidd, Palmeri & Aslin, 2013).

## Location of the Study

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The Del E. Webb Family Enrichment center is a high-quality early learning and care center that has all the criteria that researchers require to be considered a low-stress environment. The FEC is accredited through the National Accreditation Commission for Early Care and Education Programs (NAC) and is considered "highest-quality" by Quality First AZ. The FEC just received another 5 star rating this month.

The FEC is part of Yavapai College. The school is dedicated to nurturing and educating children from birth to age five. The school serves the children of Yavapai College students, faculty and staff, and community members (they have approximately 80 children currently enrolled with 1/3 of the children coming from each of the above-mentioned groups). It also serves as a lab school. The FEC is partnered with the Early Childhood Education department, and through that partnership teachers at the FEC mentor the Yavapai College students who are studying to become educators. The school has been deemed high-quality by Quality First Arizona, the widely used program which ranks preschools within our state (<http://qualityfirstaz.com/>). In fact, other preschool administrators from around Arizona come to the FEC to tour the facility and learn the best practices in Early Childhood Education. Plus, First Things First Arizona has used the FEC in several promotional videos to highlight what exemplary early care and education looks like.

### NAC Accreditation Standards

- Administrative Standards
- Family Engagement Standards
- Health & Safety Standards
- Curriculum Standards
- Interaction between Teachers & children Standards
- Classroom Health & Safety

### Quality First Arizona Criteria

- **Health and safety practices** that promote children's basic well being
- **Staff qualifications**, including experience working with infants, toddlers and preschoolers as well as training or college coursework in early childhood development and education
- **Teacher-child interactions** that are positive, consistent and nurture healthy development and learning
- **Learning environments**, including age-appropriate books, toys and learning materials that promote emotional, social, language and cognitive development

- **Lessons** that follow state requirements or recommendations for infants, toddlers and preschoolers
- **Group sizes** that give young children the individual attention they need
- **Child assessment and parent communication** that keeps families regularly informed of their child's development

#### **Quality First Arizona Star Ratings**

- 5 Stars - Far exceeds quality standards
- 4 Stars - Exceeds quality standards
- 3 Stars - Meets quality standards
- 2 Stars - Approaching quality standards
- 1 Star - Committed to quality improvement
- 0 Stars - Program is enrolled in Quality First but does not yet have a public rating

## **The Question**

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**Does a high-quality preschool engender a sense of trust in children to the point that those children are more likely to wait for the second marshmallow than children who have not had extensive high-quality schooling?**

A replication of Mischel and Ebbesen's (1970) experiment was performed to examine the role a high-quality preschool plays on the child's ability to delay gratification. Specifically, will children with extensive experience at Yavapai College's Del E. Webb Family Enrichment Center (FEC) be more likely than children who have not had extensive experience at the FEC to delay eating their first marshmallow so that they may experience the greater gratification of two marshmallows later?

## **Method**

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#### **58 Participants**

- 2 to 5 years of age
- 32 Females & 26 Males
- 33 Full-Time & 25 Part-Time

#### **Apparatus**

- Empty classroom
- Small table & chair
- Video camera
- 1 or 2 large marshmallows
- Cupcake wrappers

#### **Procedure**

- YC's Human Subjects Research Board Approval
  - HSRB approval granted May 13, 2014 & Site approval
- Informed Consent Forms signed by one or both caregivers (both caregivers required when custody was split)
- Schedules Determined
  - Determined that all children would be run within the same 1-hour time of the day to control for hunger / satiation factors
  - Children were run between 1.5 hours after breakfast to 2.5 hours after breakfast
  - Required coordination with master teachers in each classroom to determine when the other children would be in outdoor play

- Classroom Time
  - Researchers spent time in each of the 3 classrooms (circle time, breakfast, lunch) to let the children get comfortable with them
- Child's consent
  - Even though caregiver consent was given, each child was asked if they wanted to participate

### Coding

- Dependent Variable – time waited in seconds before consuming the marshmallow
- Coping Strategies
  - 1 primary coder (Dr. Jacobson)
  - 3 secondary coders to cross-code 35% of the trials
- Grouped coding strategies
  - Active vs Passive
  - Cognitive vs Behavioral
  - Verbal vs Nonverbal
    - Franko, Powers, Zuroff & Moskowitz, 1985
- Frequency of behaviors and amount of time spend on each strategy
  - See last page for a list of Coping Behaviors that were recorded

## Results

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Of the 58 children at the FEC that participated, the average wait time was 461.40 seconds (about 7.5 minutes). Over 3 times as many children waited (45) the entire time than those who did not (13). The average wait time for those who failed to wait was 155.54 seconds (2.5 minutes) while the average of those who did wait was 549.76 seconds (the full 9 minutes). The children at the FEC in 2014 showed a significantly higher percentage of children that waited than the children in the original studies in the 70's,  $\chi^2(1)=53.29, p=0.00$ . There is no significant difference in the percentages between the FEC 2014 findings and the *Reliable Environment Condition* in the Kidd, Palmeri & Aslin (2013) study,  $\chi^2(1)=53.29, p > 0.05$ .

### How long did they wait?

Engaging in these behaviors was positively correlated with a longer wait time.

- Touching the marshmallow
- Smelling the marshmallow
- Looking at the wall or ceiling
- Looking at the camera
- Talking to themselves

*All significant correlations with p values less than 0.05 using the Spearman's Rho ( $\rho$ ) Correlation analysis*

### Sex & Age Differences?

There was no significant difference between females and males in regards to how long they waited,  $t(56) = 1.33, p = 0.19$ . In fact, no significant differences were found between the sexes for the duration or frequency of different types of coping. There was no significant difference in the amount of time waited and the age of the child,  $F(2) = 0.78, p = 0.47$ .

### Age of the child

The older the child the more likely they were to engage in these behaviors

- Smelling the marshmallow
- Singing
- Verbal coping strategies

All significant correlations with  $p$  values less than 0.05 using the Spearman's Rho ( $\rho$ ) Correlation analysis

The older the child the less likely they were to engage in these behaviors

- Picking off pieces of the marshmallow
- Eating small pieces of the marshmallow

All significant correlations with  $p$  values less than 0.05 using the Kendall's tau ( $\tau$ ) Correlation analysis

### Days at the FEC

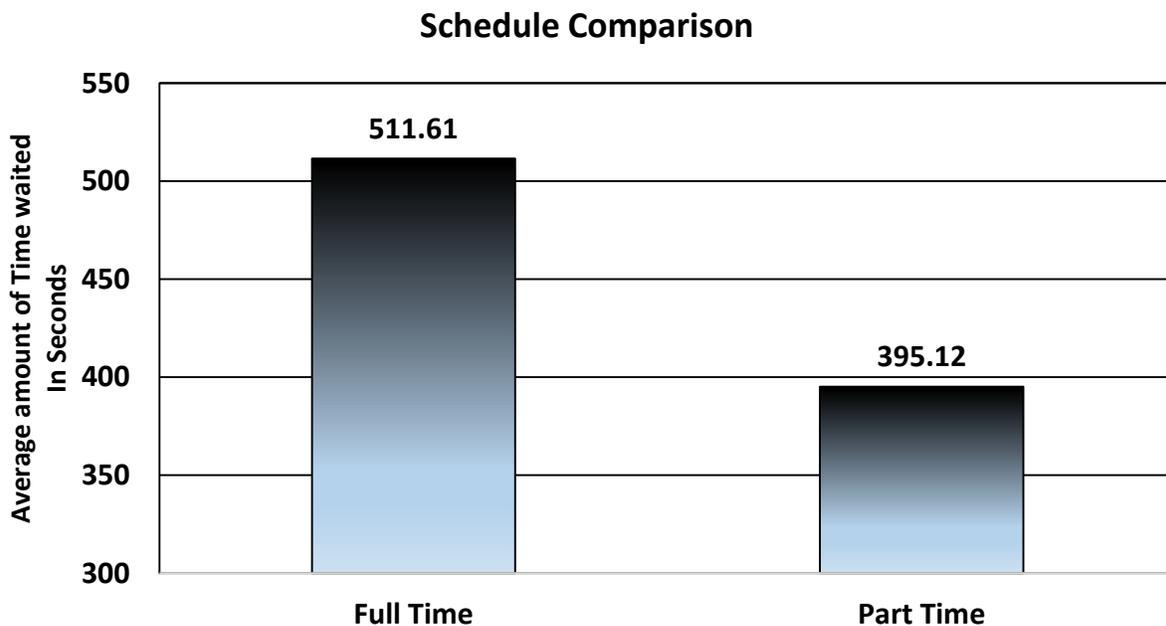
The more days a child had spent at the FEC increased the likelihood of these behaviors.

- Seconds & Frequency with head on hands or table
- Seconds playing with the marshmallow in wrapper
- Seconds talking to camera
- Frequency of walking around
- Frequency of smelling the marshmallow
- Frequency in cognitive coping

All significant correlations with  $p$  values less than 0.05 using the Pearson's  $r$  Correlation analysis

### Schedule Comparison

The full-time children at the FEC waited significantly longer than the part-time children,  $t(56) = 2.35$ ,  $p = 0.03$ .



## Discussion

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***A high-quality preschool does create a sense of trust in a child to the point that she may be more likely to wait for the second marshmallow than a child that has not had extensive high-quality schooling.***

### **Supporting Evidence**

- The FT students (511.61 sec) waited significantly longer than the PT students (395.12 sec).
- There is no significant difference in the percentages between the FEC 2014 findings and the Reliable Environment Condition in the Kidd, Palmeri & Aslin (2013) study,  $\chi^2(1)=53.29$ ,  $p > 0.05$ .

### **Limitations**

- Sample Size
- Lack of background information
- Limited Experimental Groups

### **Importance**

A stable environment, like that in a high-quality preschool, possibly creates a sense of trust in children to the point that those full-time children were more likely to wait for the second marshmallow than part-time children.

## COPING BEHAVIORS RECORDED

Played with clothing	Played with marshmallow in wrapper
Played with jewelry	Played with marshmallow on table
Played with a body part (hands / feet / hair / etc.	Picked up marshmallow
Put head on hands or table	Smelled marshmallow
Put hands up or pounded table in exasperation	Licked marshmallow
Began to fall asleep	Picked bits off of marshmallow
Stood up	Ate tiny bits of marshmallow
Walked around	Hid the marshmallow
Walked out of view of the camera	Looked toward wall, window or door
Left the table and got a book / toy	Looked away from marshmallow
Left the table and found something to do	Talked to the camera
Left the table and chose a new place to sit / lie	Made faces to the camera
Counted things in room / on walls	Sang
Stared at the marshmallow	Glanced at marshmallow
Touched the marshmallow	Talked to self; not to camera